THE WARGAMES AUTODIALER

How To Use the Autodialer: Just type LOAD "*", 8, 1. If you don't type the ",1" it will not LOAD right. When LOADING it will say SAVING"". But DO NOT WORRY it is LOADING in the AUTODIALER

Commands For The Autodialer:

1 = Auto Dial
2 = Review Numbers
3 = Save Numbers
4 = Hardcopy of Numbers
5 = LOAD Numbers
6 = Continue

The Auto Dial Function: The WARGAMES AUTO DIALER will only take up to 8-digits. If you type in the access digit, if there is none press the space bar and type in the starting digits then type in the ending digits. At that point you'll be asked if that's the number you want. If you press (Y), if no press (N), at that point you will be told to switch your modem from T to D. And press any key. Now the WARGAMES AUTO DIALER will dial up the first number print it on the screen, wait 12 seconds for an answer, if the computer answers it will store the number in memory and put four astricks by the number hangup and call the next number. If there is no answer the WARGAMES AUTO DIALER will hangup and dial the next number until it reaches the ending number.

While REVIEW MODE will list all the numbers that have been rea ched.

The SAVE MODE will save all of the numbers that have been reached on disk.

The HARDCOPY MODE will dump to the printer all the numbers that have been reached.

The LOAD MODE will load in from disk all that where saved in the SAVE MODE, and you will be able to review the numbers.

The CONTINUE MODE will return to the AUTO DIAL MODE. FOR EXAMPLE: Say you wanted to see if there were any numbers found then resumes dialing where it left.

******WARNING******

►IT IS A CRIME TO ACCESS A PRIVATE SYSTEM. THIS SOFTWARE WAS INTENDED FOR DEMONSTRATION USE ONLY . . . . . ◄